Become Familiar with the Seeing Reason Tool
This unit makes use of the _Seeing Reason Tool_. Familiarize yourself with the tool and its related materials, such as the tutorial. Follow the steps below to set up the workspace prior to working with your students.

Set Up the Project
Build the project in the _Seeing Reason_ Teacher Workspace following the steps provided:
- Project Name: **Getting Along**
- Project Description: Students use the _Seeing Reason Tool_ to examine cause-and-effect relationships that answer the question: _What affects students getting along on the playground?_ After, students pair up to poll other students about the biggest problems on the playground. They then use the map to investigate positive solutions to these problems.
- Research Question: _What affects students getting along on the playground?_
- Assign two teams to the project, Class and Practice. You will build the Class map during discussion with your students.
  - Make the practice map to uncover potential directions student mapping might go, and to refine the discussion to elicit the best student thinking about the factors that influence students getting along on the playground.

Facilitating the Class Map
- Using a networked computer connected to presentation equipment, construct a map as a whole-class activity.
- It is beneficial to have an extra adult, either a teaching assistant or a parent volunteer, to assist in typing the factors and relationships or facilitating discussion.
- See the Sample Discussion document to guide students' thinking and discussions as they generate factors and relationships.