



# The World of Software is Changing

Where Software is Developed

How Software is Developed

End User Experiences and Expectations





### Where We Develop Software is Changing

Developer Growth Worldwide

1996





## The Chinese Software Industry

Is projected to become one of the largest world wide

2011





Intel Developer FORUM

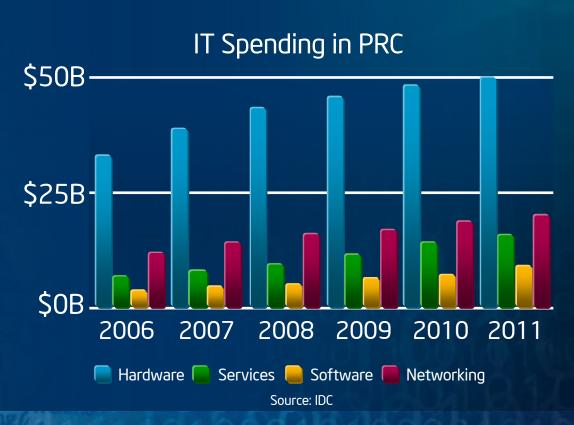
## The Chinese Software Industry

Is projected to become one of the largest world wide

15% Annual growth rate in IT spending from 2006 (US\$64.6 billion in '07)

US\$ 5 billion of software spending in '07

2.5 million software developers in 2012 based on the Ministry of Information Industry







#### Intel's Software Investments In China

**University Programs** 

**Developer Programs** 

Intel Software R&D Centers



#### **Engaging With China's Software Park Program**

#### Software Park Program

**Intel Software College** 

**Intel Software Partner Program** 

**Intel Software Network** 

Intel Software Innovation
Support Center

**Intel Tools** 

Go To Market support

Strategic Investment





Hangzhou and Nanjing SWP MOU
Signing Ceremony

- \$10M invested in Software Parks
- 3000 local ISVs joined
- 1,100 software engineers trained in classrooms
- 5,000 developers trained online
- 1M ISN page views from China, 115K from the Software Park Program



## Intel Supporting Regional Software Innovation

Hangzhou

中控·SUPCON









Nanjing



JUMPLE









Shenzhen Guangzhou











































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## Intel Supporting China Higher Education

**Faculty Training** 

Student Programs



Curriculum

Joint Research



Intel Developer FORUM



# The World of Software is Changing

Rapid Growth of China's Software Industry

Continued Innovation Through Open Source

New Opportunities: Mobility and Visual Computing





## How we develop Software is Changing

Open Source is Mainstream Today





\$2B +raised since 2000 by open source startups 220k + open source projects on SourceForge 69% of WW developers say they use open source modules in their applications (Evans Data)





### Open Source Software Gains Momentum



## Community Projects Intel is Involved in

#### **Power Savings**

http://www.lesswatts.org

#### **Mobility**

http://www.moblin.org/

#### **Graphics**

http://intellinuxgraphics.org

#### **Performance**

http://kernel-perf.sourceforge.net

#### **Operating Systems**

Linux kernel: http://kernel.org OpenSolaris: http://opensolaris.org

#### Virtualization

Xen: http://xen.xensource.com

UML: http://user-mode-linux.sourceforge.net KVM: http://sourceforge.net/projects/kvm

#### **Development Tools**

Intel® TBB:http://threadingbuildingblocks.org

Eclipse: http://www.eclipse.org

GCC: http://gcc.gnu.org

Java: http://harmony.apache.org

#### **Network and Wireless**

http://intellinuxwireless.org http://e1000.sourceforge.net

#### Manageability

http://www.openwsman.org http://www.openamt.org

## Firmware and Platform Integration

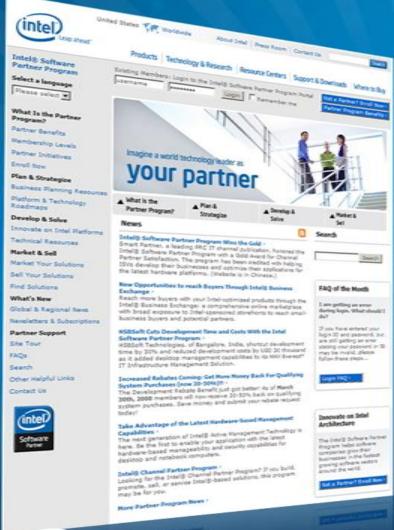
http://www.linuxfirmwarekit.org http://www.tianocore.org







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Intel® Certified powered by SpikeSource Intel® Capital Invests in SpikeSource Comprehensive Certification Service

- Security, interoperability, and maintainability
- Supports Microsoft and Open Source Software Stacks
- Validates solutions for Intel® processorbased platforms and feature sets

2008 early adopter program





### Jointly Foster Remote IT Management Service Platform



Advanced Managed Service Platform model pilot project with CNC, Hei Long Jiang MII, Intel and Tong Fang

Provides fundamental IT services to consumer and small and medium enterprise customers







## End User Experiences and Expectations are Changing



#### **Mobile Internet Devices**

MIDs Will Deliver the Full Internet in your Pocket



Communication

**Entertainment** 

Information





### Moblin.Org

Linux for Intel® based non-PC devices

Projects and Tools

Developer Resources

Community Forums

**Optimizations** 





## Moblin Software Development Kit

Core Development Tools

Image Creator PowerTop GNU Toolchain

Intel® Software
Development Products

Intel® C++ Compiler for Linux\*
Intel® IPP Libraries
Intel® VTune™ Analyzer
JTAG Debugger / Apps Debugger

Sample Apps and Documentation

Open source sample apps
Application design, development, and
optimization guides
Moblin porting guides (Windows\*, Java\*)





## Intel's Mid Cooperation with Asianux

#### Asianux Mobile Edition -- Midinux

Rich Internet Experience

Fast browsing

Innovative UI

Video and audio

Optimized for Intel's MID

Low power

Performance

Small memory footprint

Small disk footprint









## Demonstrating Breadth of Moblin Usage with Asianux



**JayKay** Vice President Asianux

Vice President
Asianux

Kodama-San Vice President Asianux

Mr. Jiadong
Chairman and President
Asianux





## **Visual Computing**

Making it Real and Personal Redefining Market Segments





## Intel Sees The Trend To Visual Computing

And We Have the Technologies to Propel it



An interactive generation who have grown to expect visually compelling interfaces

Moore's Law driving hyper-realistic games and environments that act real, via CPU driven physics and artificial intelligence



Global proliferation of broadband and powerful connected devices delivering content to users worldwide

Innovative usages: Games, interactive video, user generated visual content – video and game mods, training/learning, simulation, interactive UI, others









## **Enabling Developers to Better Deliver**

Innovative Immersive End-User Experiences

## Committed to raising the bar in CPU and graphics products and technologies in 2008 and beyond

Dramatic performance increase in dual- and quadcore processors

Increased 3D and multimedia performance in both desktop and mobile Intel graphics products

"Nehalem" CPU architecture offers 8 simultaneous computing threads for increased performance on high-end desktops

## Larrabee: An Intel® Architecture for the future of visual computing

Many IA cores

Throughput architecture

New vector instruction set

New vector processing unit / wide SIMD







## Intel Software Group Acquiring Deep Expertise in Visual Computing

#### **Dedicated Resources**

Visual computing software division



#### **Project Offset**

Cutting edge game engine



#### **Neoptica**

Advanced rendering pipelines for multi-core based rendering



#### Havok

Leader in physics technology for gaming and digital content



#### **Pixomatic IP**

Graphics rendering software







## Intel Software Products for Developers For Visual Computing

Market Segment Leading Tools Today

Compilers and debuggers

Performance analyzers

Threading building blocks

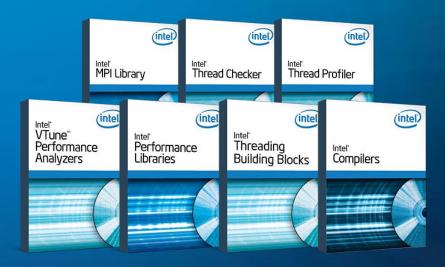
Libraries

Extending Intel® Software for Larrabee

Ensuring support for industry

standard APIs (DirectX\* and
OpenGL\*)





Industry Standard Development Models Extending Proven Intel® Software Products





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